

Listing of Claims

This listing of claims replaces all prior versions and listings of claims in the application:

1. (Currently Amended) A visual display system including comprising:
multi-level screens spaced physically apart[.,.];
wherein each screen has having a 2-dimensional plane[.,.];
a visual indicator[.,.];
an input device[.,.];
a user selectable input[.,.];
~~the visual display system being characterized in that~~
wherein the user can use the selectable input to move the visual indicator via the input device out of the 2-dimensional plane of particular screen.

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amt*

2. (Original) A visual display system as claimed in claim 1 wherein the visual indicator is a cursor.

3. (Currently Amended) A visual display system as claimed in ~~either~~ claim 1 ~~or~~ ~~claim 2~~ wherein the input device is a mouse.

4. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 3 wherein the user selectable input is a mouse button.

5. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 4 ~~which includes further comprising~~ software supplemental to the software drivers for the input device to cause the visual indicator to move from one screen to another screen.

6. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 5 wherein the visual indicator moves to a different z axis coordinate, but the same x - y coordinate.

7. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 6 wherein the movement of the visual indictor from one screen to another screen gives the appearance of providing a visual bridge between the screens.

8. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 7 wherein the visual indicator is a screen image.

9. (Currently Amended) A method of using a visual display system ~~which has~~ having multi-level screens spaced physically apart [[,]]; *a* *U*

~~wherein~~ each screen ~~has~~ including a 2-dimensional plane;

~~the visual display system~~ ~~also including~~:

~~a visual indicator~~ [[,];

~~an input device~~ [[,];

~~a user selectable input~~ [[,];

~~a the method of characterised by comprising~~ the step of ~~the user~~ using the selectable input to move the visual indicator out of the 2-dimensional plane of a particular screen and onto another screen.

10. (Original) A method as claimed in claim 9 wherein a visual indictor is a cursor.

11. (Currently Amended) A method as claimed in ~~either~~ claim 9 or claim 10 wherein the input device is a mouse.

12. (Currently Amended) A method as claimed in ~~any one claims~~ claim 9 to 11 wherein the user selectable input is a mouse button.

13. (Currently Amended) A method as claimed in ~~any one of claims~~ claim 9 to 12 which ~~includes~~ further comprising the step of providing software supplemental to the software drivers for the input device to cause the visual indicator to move from one to another screen.

14. (Currently Amended) A method as claimed in ~~any one of claims~~ claim 9 to 13 wherein the visual indicator moves to a different z axis coordinate, but the same x – y coordinate.

15. (Currently Amended) A method as claimed in ~~any one of claims~~ claim 9 to 14 wherein the movement of the visual indicator from one screen to another screen gives the appearance of providing a visual bridge between the screens.

16. (Currently Amended) A method as claimed in ~~any one of claims~~ claim 9 to 15 wherein the visual indicator is a screen image.

A
and
CM 17. (Currently Amended) A visual display system as claimed in ~~any one of claims~~ claim 1 to 8 wherein the input device is a pen.

18. (Currently Amended) A method as claimed in ~~any one claims~~ claim 9 to 16 wherein the input device is a pen

19. (Cancelled)

20. (Cancelled)

21. (Cancelled)